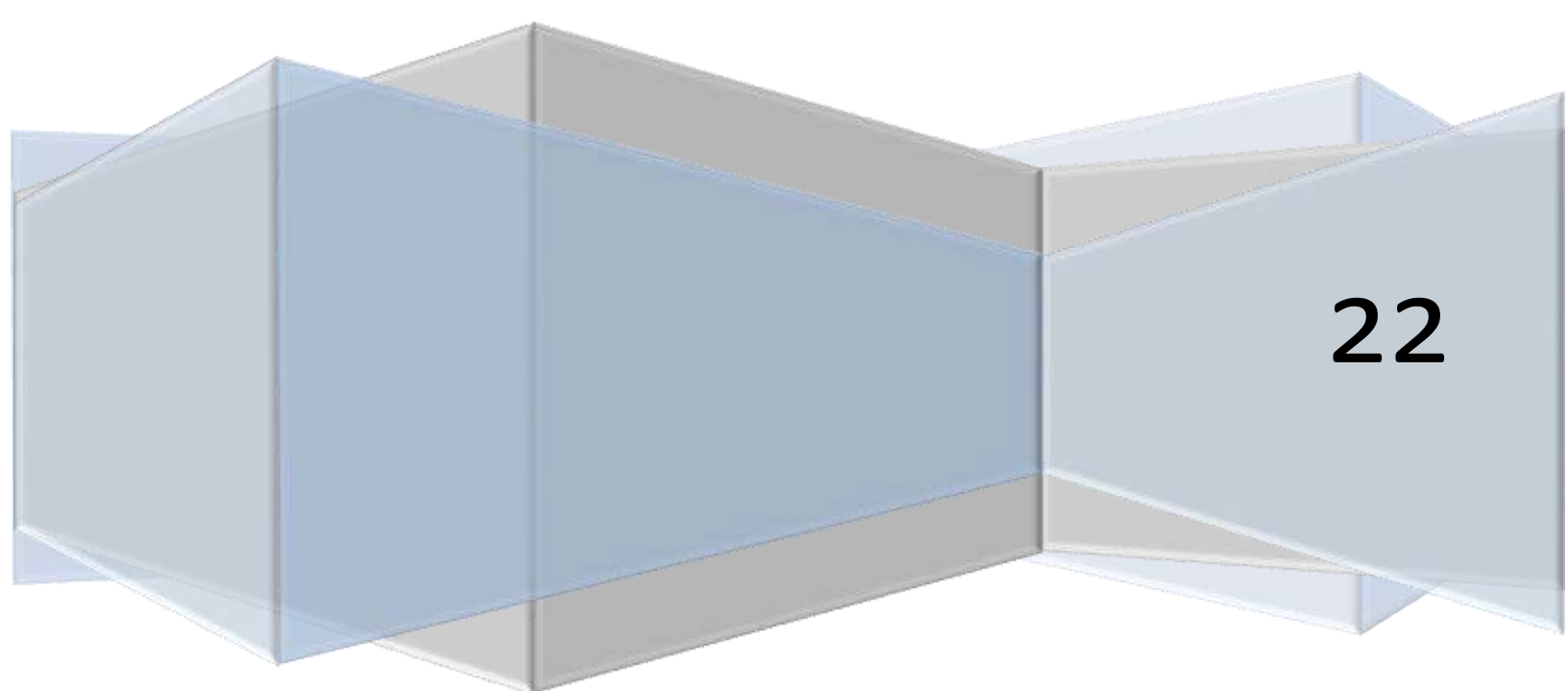


Class 5

Mathematics Prerequisite



22

Mathematics

KNOWLEDGE

Line

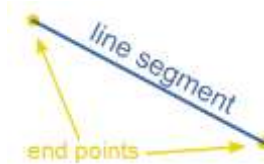
A line is straight (no curves), has no thickness, and extends in both directions without end (infinitely).



A line has **no ends** !

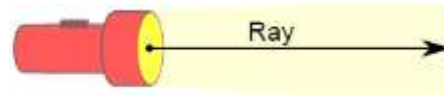
Line Segment

When it **does** have ends, it is called a "**Line Segment**".



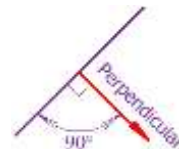
Ray

When it has just **one end** it is called a "**Ray**".



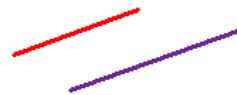
Perpendicular Lines

Lines that are at right angles (90°) to each other are **perpendicular**.



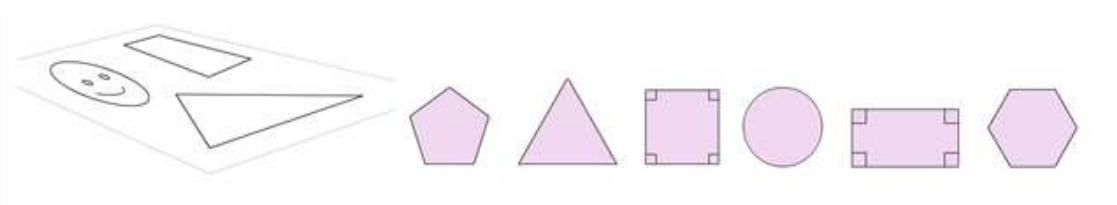
Parallel Lines

Two lines on a plane that **never** meet. They are always the **same** distance apart. Here the **red** and **purple** line segments are parallel.



2D shapes

Shapes that you can draw on a piece of paper are 2D shapes.

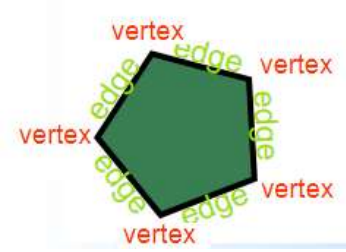


Vertex and Edge

A **vertex** (plural: **vertices**) is a point where two or more lines meet.

An **edge** is a line segment that joins two **vertices**.

And this **pentagon** has **5 vertices** and **5 edges**.



Polygons

Polygons are 2D shapes. They are made of straight lines, and the shape is "closed" (all the lines connect up).



Polygon
(straight sides)



Not a Polygon
(has a curve)



Not a Polygon
(open, not closed)

Regular or Irregular

A **regular** polygon has all angles equal and all sides equal, otherwise it is **irregular**



equilateral triangle



square



regular pentagon



regular hexagon



regular heptagon



regular octagon



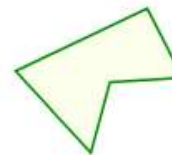
irregular

Concave or Convex

A **convex** polygon has no angles pointing inwards. More precisely, no internal angle can be more than 180° . If any internal angle is greater than 180° then the polygon is **concave**.
(Think: concave has a "cave" in it)

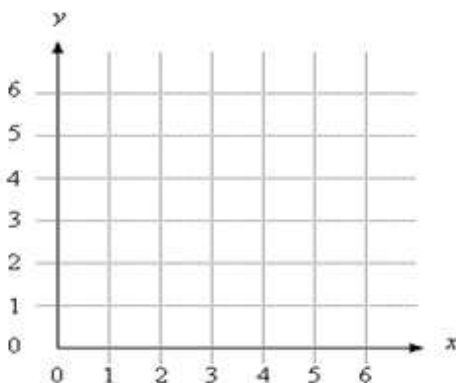


Convex



Concave

Co-ordinate Grid

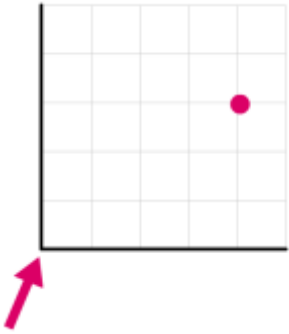


A **coordinate grid** has two perpendicular lines, or axes, labeled like number lines.

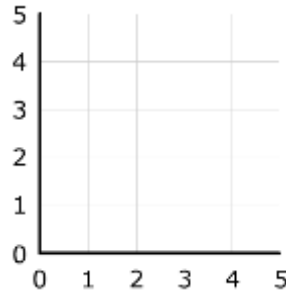
The **x-axis** and the **y-axis**.

The point where the x-axis and the y-axis intersect is called the **origin**.

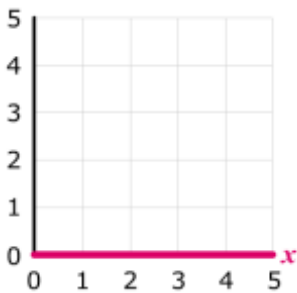
Describing a point



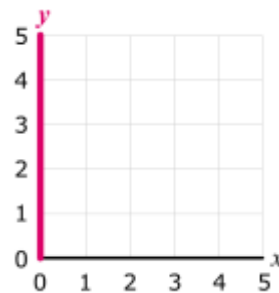
The starting point is the bottom **left** corner.
First go across, then up.
This point is at 4 across and 3 up.
The **coordinate** of this point is:
 $(4, 3)$



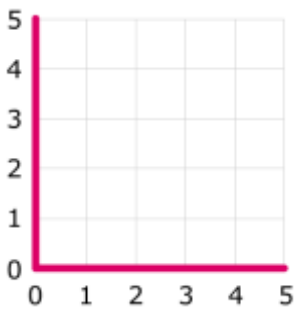
We write numbers on the gridlines so we don't have to count.



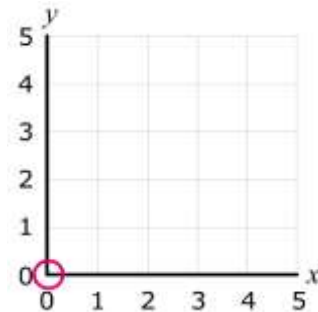
The **horizontal axis** is often called the **x-axis**.



The **vertical axis** is often called the **y-axis**.



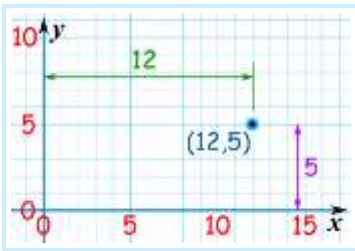
The lines where the **numbers** appear are called the **axes**.
(Axes is plural of axis)



The point labeled 0 where the axes meet is the **origin**.

Position of a point

The coordinates of a [point](#) are a pair of numbers that define its exact location on a coordinate grid. The coordinates of a given point represent how far along each [axis](#) the point is located.

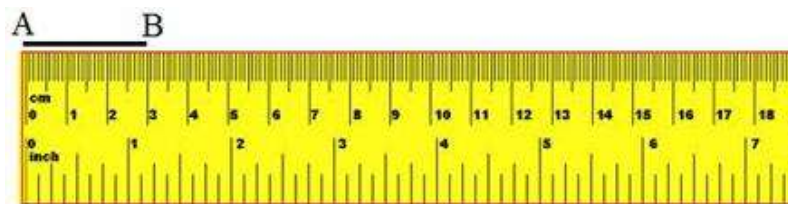


Here we see the point (12, 5)

SKILLS

Measure line segment using ruler

Let there be a line-segment AB.
We have to measure its length.



The scale is placed along the line-segment putting its zero (0) mark at A. We see the end B is at the 3 cm mark of the scale. So the length of the line-segment AB = 3 cm.

Draw line segment using ruler or straight edge

A line-segment has two end points.



Mark two points and label them.

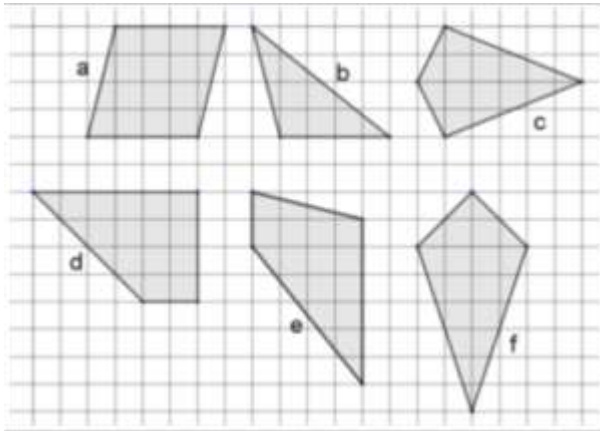


Use the ruler or straight edge to join the points.



This is how you draw a line segment.

Drawing 2D shapes on a grid



Drawing 2D shapes on a coordinate grid

